

# Music Year 9:

Assessment Opportunities	Literacy/Reading opportunities	CEIAG Links
<p>Verbal Feedback Collective Feedback Teacher Assessment X3</p>	<p>Tier 2 Words Composition Perform Collaborate Product Design Ensemble Rehearse Language Analyse Emotion Co-ordination Traditional Software Input Audio Technology</p>	<p>Discover the skills and techniques needed to become a musician.</p> <p>Refer to professional music careers that need specific skill sets.</p> <p>Become known to other careers in the Performing Arts sector.</p>

## Curriculum vision:

“Our aim is to deliver a curriculum that is inclusive, relevant and progressive for all learners.”

## YEAR 9 HALF TERM 6 - SOL Topic: EDM

### Learning Intentions:

This unit is designed for pupils to learn about the history of electronic dance music (EDM) and the different sub-genres of EDM. Pupils will build on their prior knowledge of using a DAW to create original EDM tracks. Lesson by lesson pupils experiment with different features that are commonly used within different sub-genres of EDM. Pupils will be using the programme's inbuilt loops to experiment and create their own piece of music using the programme evidencing all the skills they have learnt as the unit has been delivered. GarageBand is an industry standard example of recording software which is used in recording studios all over the world for making EDM without requiring any live instruments.

**Language for Learning/Glossary (Tier 3):** Loops, genre, automation, structure, rondo form, panning, sound effects, fade in/out, dynamics, arrangement track, texture, plug-ins, master track.

### How you will be assessed:

- Completed EDM song on the iMacs.

### Careers:

- DJ/Producer/Studio engineer/session musician

